Year 2 Autumn 2						
Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
number and place value	addition	subtraction	time	division	geometry	money
count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and backward recognise the place value of each digit in a two-digit number (tens, ones) identify, represent and estimate numbers using different representations, including the number line use place value and number facts to solve problems	solve problems with addition using concrete objects and pictorial representations, including those involving numbers, quantities and measures applying their increasing knowledge of mental and written methods recall and use addition facts to 20 fluently, and derive and use related facts up to 100 add numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones a two-digit number and tens two 2-digit numbers adding three one-	solve problems with subtraction using concrete objects and pictorial representations, including those involving numbers, quantities and measures applying their increasing knowledge of mental and written methods recall and use subtraction facts to 20 fluently, and derive and use related facts up to 100 subtract numbers using concrete objects, pictorial representations, and mentally, including: a two-digit number and ones a 2-digit number and tens two 2-digit numbers	compare and sequence intervals of time tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times know the number of minutes in an hour and the number of hours in a day.	recall and use division facts for 2, 5 and 10 multiplication tables, including recognising odd and even numbers calculate mathematical statements for division within the multiplication tables and write them using the division (÷) and equals (=) signs show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot solve problems involving division, using materials, arrays, repeated addition, mental	identify and describe the properties of 3-D shapes, including the number of edges, sides, vertices and faces identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid] compareand sort common 2D and 3-D shapes and everyday objects.	recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value

	digit numbers show that addition of two numbers can be done in any order (commutative)	show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.		methods, and multiplication and division facts, including problems in contexts		

Working towards expected standard at end of key stage 1

Working at expected standard at end of key stage 1

Working at Greater depth within the expected standard at the end of key stage 1