PE Key Stage 1 Curriculum Map 2018-2019

Term	Year 1	Year 1	Year 2	Year 2
Autumn 1	realPE using Jasmine	FMS: catch, kick, run (sprint), hop, skip, vertical jump, side gallop, overarm throw, ball bounce, leap, dodge and forehand strike.	realPE using Jasmine	FMS: catch, kick, run (sprint), hop, skip, vertical jump, side gallop, overarm throw, ball bounce, leap, dodge and forehand strike.
Autumn 2	realPE using Jasmine	Perform dances using simple movement pattern.	realPE using Jasmine	Team Games: simple tactics for attacking and defending.
Spring 1	realPE using Jasmine	FMS: catch , kick, run (sprint), hop , skip, vertical jump, side gallop, overarm throw, ball bounce , leap , dodge and forehand strike.	realPE using Jasmine	Perform dances using simple movement pattern.
Spring 2	realPE using Jasmine	Develop balance, agility, co- ordination.	realPE using Jasmine	Develop balance, agility, co- ordination.
Summer 1	realPE using Jasmine	Team Games: simple tactics for attacking and defending.	realPE using Jasmine	Team Games: simple tactics for attacking and defending.
Summer 2	realPE using Jasmine	Basic Movements: running, jumping, throwing and catching.	realPE using Jasmine	Basic Movements: running, jumping, throwing and catching

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